Hello!

My name is
Pablo M Pablo

in [O] pablompablo.pro

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Barcelona

SOME PROJECTS

ANTONIO BANDERAS
TV spot

TUTANKHAMUN TOMB
3D Project

TORRES 15
TV spot

[O] More projects in: pablompablo.pro

EXPERIENCE

Mar. 2022/ currently

AUDIOVISUAL TECHNICIAN - Panamerican sales

- I am creating and overseeing the production of multiple online courses, employing various post-production techniques such as chroma key, motion graphics, element composition, VFX, and color grading.
- I organize and create different workflows for the production team.

Oct. 2017 / currently

FREELANCER

- Created 2D and 3D marketing videos for multiple companies.
- Participated in multiple game jams as a 3D artist.
- Created static banners as part of a social media strategy developed for Cetuc academy.

Oct. 2018 / Mar. 2019

MULTIMEDIA CONTENT DEVELOPER - The implementation Group

- Created innovative digital marketing visuals for international companies in the beauty and fashion field and portfolio for automotive clients including, among others, Toyota, Faberic and Nina Ricci.

- We produce marketing videos that help in all areas of marketing. the stages of the process. (ideation and storyboarding, live filming, video editing and post-production) using motion design and 3D modelling motion design and 3D modelling (After effect, Maya, Nuke, Davinci Resolve)

Jun. 2017 / Nov. 2018

3D ARTIST -BlackAlligator

- I participated in the development and design of a new game in VR, creating 3D assets.
- I developed a crowdfunding campaign for the project.

C MULTIMEDIA CONTENT DEVELOPER - Custom Fx design

- As a versatile multimedia artist in both static and video art, I worked on TV and digital commercials making Campaigns for international brands in the perfume and paper industry, including, among others, Shakira Fragrances, Antonio Banderas Fragrances and OCB.
- I created marketing videos where I helped in all stages of the process (ideation and storyboarding, live filming, video editing and post-production) using motion design and 3D modelling (After Effects, Maya, Zbrush, Substance Painter, Illustrator, Photoshop, etc.)

EDUCATION

2017-2021

Game Design and Production - University Degree

Tecnocampus Mataró - Maresme

2015-2017

3D Animation and Video Games - Higher Education Degree

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2013-2015

Video Disc Jockey and Sound - Intermediate Vocational Qualification

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TECHNICAL SKILLS

Davinci Resolve	After Effects	Premire Pro	Photoshop	Illustrator	Substance Painter

Unity	Unreal Egine	Maya	Blender

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